











## There's an App for That

### PBLWorks

#### Design

Create mobile app designs that help to address an authentic challenge in their community.

Suggested Learning					
Time	20 : 00	Cost	0.00		
PreRequisites					
Requirements					
Skills					
		Focus	Level	Standard	Points
	UX Design				52
	Research and Development				23
	Product Discovery				23
	UI Testing				37
	Prototyping				37
	Teamwork				10
<b>Total Skill Points</b>					<b>182</b>
Knowledge Gain					
Identify a need for an app, determine criteria for an app and ideate a vision, map out a user journey and user flow, and develop and beta test paper prototypes for an app.					
Resource Link					
<a href="https://my.pblworks.org/project/theres-app">https://my.pblworks.org/project/theres-app</a>					