Shoes Under Pressure TeachEnginnering

Simulation

Learn the basic physics behind walking, and the design and engineering of shoes to accommodate different gaits.

Suggested Learning						
Time	1:30	Cost			0.00	
PreRequisites						
Requirements						
Skills			Focus	Level	Standard	Points
Y Physics				al		5
Problem Solving				al.		4
Mathematics				ы.		2
Total Skill Points						11
Knowledge Gain						
Describe how force and p impulse.	ressure are rel	ated. Calculate	force, pres	sure, impa	ct force and	
Resource Link						
https://www.teachenginee	ering.org/lesso	ns/view/cub_co	nvshoes_le	esson01		
Skills Label TM	Patent 11	587190			www.skill	slabel.com
<u>Go to Label Webpage</u>						