## **Engineering Ethics: Evaluating Popular Inventions**

## TeachEnginnering

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## Experience

Analyze an assortment of popular inventions to determine whom they are intended to benefit, who has access to them, who might be harmed by them, and who is profiting.

Suggested Learning						
Time	3:00	Cost			0.00	
PreRequisites						
Requirements						
Skills			Focus	Level	Standard	Points
Applied Science				al.	NGSS	8
Research			C	al.		5
Problem Solving				.1		3
Written Communic	cation			.1	<u>CC</u>	3
Mathematics				.1	<u>CC</u>	3
Total Skill Points						22
Knowledge Gain						
Evaluate designs based a design is intended to b		iental and socie	etal impacts	s. Detern	nine the pop	oulation
Resource Link						
https://www.teachenging	eering.org/activiti	es/view/usu_etł	nics_activit	y1		
kills Label TM Patent 11587190					<u>www.skil</u>	lslabel.com