










A Shot Under Pressure

TeachEngineering

Simulation

Apply understanding of projectile physics and fluid dynamics to find the water pressure in water guns

Suggested Learning					
Time	2 : 00	Cost	0.00		
PreRequisites					
Requirements					
Skills		Focus	Level	Standard	Points
 Applied Science				NGSS	9
 Teamwork					3
 Written Communication				CC	3
Total Skill Points					15
Knowledge Gain					
Use projectile motion physics to determine the initial velocity of a projectile launched horizontally.					
Resource Link					
https://www.teachengineering.org/activities/view/cub_bernoulli_lesson01_activity1					

Skills Label™

Patent 11587190

www.skillslabel.com

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