










What Floats Your Boat?

TeachEngineering

Simulation

Use modeling clay, a material that is denser than water and thus ordinarily sinks in water, to discover the principle of buoyancy.

Suggested Learning					
Time	1 : 00	Cost	0.00		
PreRequisites					
Requirements					
Skills		Focus	Level	Standard	Points
 Physics					3
 Mathematics					1
 Observation					1
Total Skill Points					5
Knowledge Gain					
State Archimedes' principle of buoyancy. Define a buoyant object as one whose density is less than that of water.					
Resource Link					
https://www.teachengineering.org/lessons/view/duk_float_mary_less					

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