













A Simple Solution for the Circus

TeachEngineering

Project

Challenged to design a contraption using simple machines to move a circus elephant into a rail car.

Suggested Learning					
Time	00 : 30	Cost	0.00		
PreRequisites					
Requirements					
Skills					
		Focus	Level	Standard	Points
	Applied Science			NGSS	2
	Physics				1
	Mathematics				1
	Written Communication			CC	1
Total Skill Points					5
Knowledge Gain					
Recognize and identify the six simple machines. Define the concept of work.					
Resource Link					
https://www.teachengineering.org/activities/view/cub_simp_machines_lesson01_activity1					

Skills Label™

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