













## A Simple Solution for the Circus

TeachEngineering

Project

Challenged to design a contraption using simple machines to move a circus elephant into a rail car.

Suggested Learning					
Time	00 : 30	Cost	0.00		
PreRequisites					
Requirements					
Skills					
		Focus	Level	Standard	Points
	Applied Science			<a href="#">NGSS</a>	2
	Physics				1
	Mathematics				1
	Written Communication			<a href="#">CC</a>	1
<b>Total Skill Points</b>					<b>5</b>
Knowledge Gain					
Recognize and identify the six simple machines. Define the concept of work.					
Resource Link					
<a href="https://www.teachengineering.org/activities/view/cub_simp_machines_lesson01_activity1">https://www.teachengineering.org/activities/view/cub_simp_machines_lesson01_activity1</a>					

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