













## Reverse Engineering Project: Disassemble, Sketch & Recap

TeachEngineering

Team Project

Reverse engineer objects of their choice, learning what it takes to be an engineer.

Suggested Learning					
Time	10 : 30	Cost	0.00		
PreRequisites					
Requirements					
Skills					
		Focus	Level	Standard	Points
	Applied Science			<a href="#">NGSS</a>	51
	Teamwork				14
	Written Communication			<a href="#">CC</a>	14
	Mathematics			<a href="#">CC</a>	14
<b>Total Skill Points</b>					<b>93</b>
Knowledge Gain					
Write a basic proposal. Write a team contract and prepare a bill of materials.					
Resource Link					
<a href="https://www.teachengineering.org/activities/view/csu_reverse_activity1">https://www.teachengineering.org/activities/view/csu_reverse_activity1</a>					

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