
















Design Step 3: Brainstorm Possible Solutions

TeachEngineering

Team Project

Participate in a group brainstorming activity to imagine possible solutions to their engineering design challenge.

Suggested Learning					
Time	1 : 00	Cost	0.00		
PreRequisites					
Requirements					
Skills		Focus	Level	Standard	Points
 Applied Science				NGSS	3
 Creative Thinking					2
 Teamwork					1
 Written Communication				CC	1
 Mathematics				CC	1
Total Skill Points					8
Knowledge Gain					
Describe and apply the "rules" of brainstorming. Use brainstorming as a technique to generate a large number of ideas.					
Resource Link					
https://www.teachengineering.org/activities/view/cub_creative_activity3					

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