

Active and Passive Transport: Red Rover Send Particles

TeachEngineering

Simulation

Compare and contrast passive and active transport by playing a game to model this phenomenon.

Suggested Learning

Time

00 : 45
















Cost

0.00

PreRequisites

Requirements

Skills

	Focus	Level	Standard	Points
 Applied Science			NGSS	2
 Written Communication			CC	1
 Chemistry				1
 Data Analysis				1
 Problem Solving				1
Total Skill Points				6

Knowledge Gain

Simulate different particle or part of the cell membrane to model active and passive transport.

Resource Link

https://www.teachengineering.org/activities/view/van_membrane_activity3

Skills Label™

Patent 11587190

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