Seeing All Sides: Orthographic Drawing

TeachEngineering

Design

Learn how to create two-dimensional representations of three-dimensional objects by utilizing orthographic projection techniques.

Suggested Learning

Time	00 : 45	**Cost**	0.00

PreRequisites

Requirements

Skills

		Focus	Level	Standard	Points
👤	Mathematics	◐	▁▂▃		4
👤	Problem Solving	◔	▁▂▃		2

Total Skill Points	**6**

Knowledge Gain

Draw the three principle orthographic views of an object.

Resource Link

https://www.teachengineering.org/activities/view/cub_spatviz_lesson01_activity2