







Seeing All Sides: Orthographic Drawing

TeachEngineering

Design

Learn how to create two-dimensional representations of three-dimensional objects by utilizing orthographic projection techniques.

| Suggested Learning | | | | | |
|---|---------|---|---|----------|----------|
| Time | 00 : 45 | Cost | 0.00 | | |
| PreRequisites | | | | | |
| Requirements | | | | | |
| Skills | | Focus | Level | Standard | Points |
|  Mathematics | |  |  | | 4 |
|  Problem Solving | |  |  | | 2 |
| Total Skill Points | | | | | 6 |
| Knowledge Gain | | | | | |
| Draw the three principle orthographic views of an object. | | | | | |
| Resource Link | | | | | |
| https://www.teachengineering.org/activities/view/cub_spatviz_lesson01_activity2 | | | | | |

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